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ABSTRACT

1 A game includes display strips and a game processor. The game can be played by
2 applying display strips to players. The display strips include a plurality of lights for
3 displaying game information. Players can input information to the game processor, and
4 the game processor can provide output signals to the display strips to enable the strips to
5 display the game information. The game processor can be a hand-held microprocessor
6 capable of executing stored game instructions. The game information can be conveyed in
7 the form of illumination patterns, text, characters, and other images. The display strips
8 can be used in conjunction with another display, which can display detailed or high
9 resolution game information. The visual impact of the game is enhanced because of
10 game information conveyed by the display strips mounted on the players. A method of
11 making a display strip allows for a custom cover to be created by printing a pattern on
12 label stock, and securing the label stock to electronic component stock including an array
13 of lights.